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| --- | --- | --- |
| Level Selection | Return to Main Menu  Play  Static  √  Dynamic  √  Medium  Easy  Hard |  |
| Scene 3: Level Selection Page  This page will be displayed when the user is ready to play the game, and can select the level they want to play. There are two options here, one for a mode selection, and one for a difficulty. The mode allows users to choose between Static and Dynamic. This relates to how passengers will stay on the train or not. If it is Static, then passengers will remain in the train in that round. For Dynamic mode, passengers will stay on the train for multiple stations, and leave at their “destination”. In addition, there are three levels, Easy, Medium, and Hard. These vary the types of passengers who come onto the train, with greater difficulties having more complex shaped passengers to board. Users will choose their options with radio buttons, which will only allow users to select from one of each category.  In the background we will have the same C-Train background as it was in the Main Menu to maintain continuity. Finally the user will proceed to the game by clicking on Play (and sending them to Scene 3), or to return to the main menu (sending them to Scene 1). |